

SGM Proposals – Match Rules

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| S1 | <p>Addition to Clause 12: Cancelled (Forfeited) Fixtures</p> <p>It is proposed to insert a new paragraph 12.4 as follows:</p> <p>“Should any Team forfeit a TVCL Match on FIVE occasions in the same Season, the Member Club will need to re-apply to the Management Committee before the 30th September for that Team to be considered for entry in the League for the following Season.”</p> <p><i>Rationale: There needs to be a line where not fulfilling fixture obligations is no longer acceptable to the integrity of the League.</i></p> <p><i>(Amended proposal from the AGM, minus the financial penalty)</i></p> |
| S2 | <p>Amendment to Clause 1 the LAWS</p> <p>It is proposed to delete and replace the condition for Law 41 as stated below:</p> <p>Law 41 (Unfair play) – the application of a 5 run penalty under this Law, is only permitted to be applied by ECB ACO Qualified Umpires.</p> <p>With:</p> <p>Law 41 (Unfair Play) - will be fully implemented in Levels 1 to 4 by the Panel or Club Umpires (Player Umpires are excluded).</p> <p>Dependent on the offence and in line with the Laws the Umpire may issue a warning, a suspension from bowling, 5 Penalty Runs and subject to Report to the DCSC. See Appendix 3 for a breakdown of the list of offences.</p> <p>To confirm, in Levels 5 to 9 the only occasion for 5 Penalty Runs to be awarded is for the ball hitting a helmet on the ground (Law 28.3.2).</p> <p><i>Rationale: recent ECB guidance</i></p> <p><i>Appendix 3 shown at the End.</i></p> |
| S3 | <p>Addition of New Law to Clause 1</p> <p>Variation to Law 41.7.2 and Suspension of Law 5.7 to be added:</p> <p>“Law 41.7.2: A bowler (U16 & below) will still be no-balled for every ‘high full toss’ delivery. However the player will not receive a warning or be removed from the attack by the Umpire - unless deemed to be in breach of Law 41.7.4 where any delivery is deemed as dangerous or a deliberate act which will result in the bowler being withdrawn immediately by the Umpire for the remainder of the match.”</p> <p>“Law 5.7: (Bat sizes) shall not be applicable for the 2018 & 2019 Seasons.”</p> <p>Rationale: recent ECB guidance</p> |

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| S4 | <p>Traditional Format – Amendment to: Clause T1.3 The Ball</p> <p><u>As a 1 year trial</u>, it is proposed to add a 2nd paragraph as follows:</p> <p style="color: blue;">“However, for 2018 in <u>Division 1 only</u>, where one new TVCL Ball must be used from the start of each Innings.”</p> <p><i>Rationale: following the result at the AGM, it has subsequently been proposed that the abolition of the Old Ball rule should be applied to Division 1 only to bring it in line with the HCPCL regulation, where that rule was discarded 10 years ago. It has been the recent aim to align Division 1 to the HCPCL match conditions of the premier league pathway.</i></p> |
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Win/Lose Format

Unilateral Rule Suspension by Mancom for Levels 3 to 9 B3. Over Rate Penalty (B3.1 to B3.5 inclusively)

This section of the Match Rules about Cut-off Times & Penalty will be suspended in their entirety for the **2018 Season** so that Clubs can focus on the understanding of the implementation of different Rain Rules & Fielding/Bowler Restrictions in these fixtures.

We absolutely encourage you to ensure the Over Rate is maintained above 15 overs per hour at all times. However, to assist us we will request that in the Post Match Reporting that Start/Finish Times of each innings are provided – so that we can use this data to analyse the impact of the introduction of Win/Lose format in 2018 vs length / speed of the games.

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| S5 | <p>Amendment to B1 - Restriction on Fielders</p> <p>The section titled “In Levels 3 to 7 only” – it is proposed to delete & replace:</p> <p style="color: blue;"><u>In Levels 3 to 7 only:</u></p> <p>In the first 10 overs bowled of the Innings, there must:</p> <ul style="list-style-type: none"> • NOT be more than TWO fielders outside the 30 Yard Ring. <p>After the first 10 overs bowled, there must:</p> <ul style="list-style-type: none"> • NOT be more than FIVE fielders outside the 30 Yard Ring. <p>And replace with the following:</p> <p style="color: blue;">“<u>In Levels 3 to 7 only:</u> for the whole Innings, there must NOT be more than FIVE fielders outside the 30 Yard Ring.”</p> <p>Rationale: simplification by removal of the suggested 10 over fielding restriction.</p> <p><i>Note 1: following discussion it was deemed vital to have the 30 Yard Ring in all these Levels otherwise you could cynically end up with 9 fielders on the boundary causing extremely negative matches.</i></p> <p><i>Note 2: the 30 Yard Ring... does not “have to be” measured out precisely... as it will be in the same place for both teams.</i></p> |
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S6

Amendment to W4. Bowler Restriction

As a 1 Year trial to ease the new Win/Lose format into Levels 3 to 9 it is now proposed that:

In all Levels a bowler may exceptionally bowl a maximum of 10 overs, before any reduction of overs.

Rationale: to ease the introduction of Over restriction to lower levels so that not all 5 bowlers need to complete the maximum 1/5th of the allotted of overs. In discussion it was believed simpler to have a consistent 10 over theoretical maximum across the whole league.

Should the proposal be adopted, the whole section of W4 will be replaced for the 2018 season as follows (& an Appendix 5 added accordingly see bottom):

W4. BOWLER RESTRICTIONS

W4.1 In all Levels, a bowler may bowl a maximum of 10 overs, before any reduction of overs.

W4.2 Where there has been a reduction of overs, please see the Tables in **Appendix 5** for the associated reduction to the maximum number of permitted overs per bowler.

W4.3 In the event of a reduction in overs after the commencement of the Innings, and a bowler has already bowled more than the revised limit as calculated in W4.2, they shall no longer be able to bowl in that Innings (but may complete an in-progress over following an interruption).

For example (50/50): after 16 overs, rain interrupts play and the Innings is reduced to 32 overs. Both opening bowlers have bowled 8 overs. The revised calculation allows for 2 bowlers to bowl a maximum of 7 overs and 3 bowlers to bowl a maximum of 6 overs. Bowlers 1 and 2 have therefore already exceeded this limit. They count as the two bowlers who were allowed the extra over (7 as opposed to 6) and so any other bowlers are limited to 6 overs maximum.

W4.4 In the event of a bowler being incapacitated or suspended and being unable to complete an over, the remaining balls will be bowled by another bowler providing that bowler did not bowl the previous over or part thereof. Such part of an over shall count as a full over for each bowler's limit.

S7

Replace A2.3/ A2.4 + B2.3 Wide Ball

Strict Leg Side Wide interpretation is to be applied in Levels 3 & 4. (in addition to already in Levels 1 & 2).

It is however proposed to delete the existing clauses A2.3/2.4 + B2.3 and then insert a new combined clause so as enable a less strict interpretation of Leg side wides in **Level 5 & below**: as follows:

W6. Wide Ball

W6.1 Law 22 shall apply with the following addition;

Levels 1 to 4

W6.2 Umpires are instructed to apply a very strict and consistent interpretation regarding this Law to prevent negative bowling wide of the stumps.

W6.3 Leg side: A Wide Ball shall be called if, irrespective of where the ball pitches, it passes outside the leg side line of the batsman in their stationary position - or the leg stump - whichever is furthest to the leg side at the start of the bowler's run-up.

(Note: a ball that passes between the batsman and the leg stump shall not be considered a Wide Ball. Additionally, if a ball hits the batsman or any part of their equipment, it shall not be called a Wide Ball irrespective of where it pitched or where it would have passed the stumps.)

W6.4 Off side: Where a 17-inch crease marking is provided, if the ball passes outside the inside line of the 17-inch crease marking on the offside, it shall be called as a Wide Ball - unless the batsman has moved significantly towards the off side to bring the ball into play.

(Any delivery passing outside the Return Crease on the Offside will be a Wide Ball regardless of movement by the batsman.)

Level 5 & below

W6.5 Umpires are instructed to apply a consistent, but less strict, interpretation regarding this Law as set out below to prevent overtly negative bowling wide of the stumps.

W6.6 Leg side: Any delivery passing outside the leg side line of the batsman and Outside the 17-inch crease marking on the leg side, will always be called a Wide Ball regardless of movement by the batsman.

W6.7 Off side: Where possible a 17-inch crease marking is recommended to be added in all TVCL Matches to be used as defined in W6.4.

W6.8 Where a 17-inch crease marking is not provided, the Captains and any Umpires should meet and agree between them at the Toss as to the what shall constitute a wide. The Umpires are to be instructed to apply a consistent interpretation throughout the Match for both sides of the stumps.

Guidance:

Offside: 3 feet (90cm) outside the off stump

Legside: 1 foot (30cm) outside the standing leg line of the batsman in their stationary stance.

(or from the leg stump depending on whichever is closest to the legside).

Appendix 3: LAW 41 Analysis (Applied in Levels 1 to 4 only)

| Law 41 | Unfair Play Description | Occurrence | Warning ? | Dead Ball or No Ball? | Other Actions | 5 Penalty Runs | Report After Match |
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| 41.3 | The match ball – changing its condition | 1 st | 1 st & Final | ~ | Offer change of ball; Team warning for match | Yes | Yes |
| | | Subs | ~ | | As above plus: suspend bowler of previous ball for the match | Yes | Yes |
| 41.4 | Deliberate attempt to distract the striker | Any | ~ | Dead Ball Immediately | Ball doesn't count in over; batsman not dismissed | Yes | Yes |
| 41.5 | Deliberate distraction, deception or obstruction of a batsman | Any | ~ | Dead Ball Immediately | Ball doesn't count in over; all runs attempted are scored (no need to cross); batsmen can't be dismissed and choose who faces the next ball. (May also come under Law 42) | Yes | Yes |
| 41.6 | Bowling of dangerous & unfair short pitched deliveries | 1 st | 1 st & Final | No Ball | Warn bowler for innings | ~ | ~ |
| | | 2 nd | ~ | | Direct captain to suspend bowler for innings | ~ | Yes |
| 41.7 | Bowling of dangerous & unfair non-pitching deliveries | 1 st | 1 st & Final | No Ball | Call No ball; warn bowler for innings | ~ | ~ |
| | | 2 nd | ~ | | Call No ball; direct captain to suspend bowler for innings | ~ | Yes |
| | If deliberate! | 1 st | None | No Ball | Call No ball; direct captain to suspend bowler for innings | ~ | Yes |
| 41.8 | Bowling a deliberate front-foot No ball | 1 st | ~ | No Ball | Call No ball; direct captain to suspend bowler for innings | ~ | Yes |
| 41.9 | Time wasting by the fielding side | 1 st | 1 st & Final | Dead Ball | Team warning for innings | ~ | ~ |
| | | Subs | ~ | Dead Ball | Between Overs If during an over: direct captain to suspend bowler for innings | Yes ~ | Yes Yes |
| 41.10 | Batsmen wasting time | 1 st | 1 st & Final | ~ | Team warning for innings | ~ | ~ |
| | | Subs | ~ | | Penalty | Yes | Yes |
| 41.12 | Fielder damaging the pitch | 1 st | 1 st & Final | ~ | Team warning for innings | ~ | ~ |
| | | Subs | ~ | | Penalty | Yes | Yes |
| 41.13 | Bowler running on protected area | 1 st | 1 st | ~ | Caution bowler | ~ | ~ |
| | | 2 nd | 2 nd & Final | | Final warning | ~ | ~ |
| | | 3 rd | ~ | | direct captain to suspend bowler for innings | Yes | Yes |
| 41.14 | Batsman damaging the pitch (other than 41.15) | 1 st | 1 st & Final | ~ | Team warning for innings | ~ | ~ |
| | | Subs | n/a | | Disallow all runs except NB, Wide or 5PR (other than for ball hitting a helmet); return batsmen to their original ends | Yes | Yes |
| 41.15 | Striker in protected area | 1 st | 1 st & Final | Dead Ball - see note | Dead Ball if pre-delivery; Team warning | ~ | ~ |
| | | Subs | ~ | | Dead Ball if pre-delivery; Disallow all runs except NB, Wide or 5PR (other than for ball hitting a helmet); return batsmen to their original ends | Yes | Yes |
| 41.16 | Non-striker leaving his/her ground early | n/a | ~ | ~ | Vulnerable to being run out until instant when the bowler would be expected to deliver the ball | ~ | ~ |
| 41.17 | Batsmen stealing a run | Any | ~ | Dead Ball – when cross | Call dead ball as soon as batsmen cross; return them to their original ends; 5PR for offences other than ball hitting a helmet are awarded | Yes | Yes |
| 41.19 | Unfair actions (not covered by the laws) | 1 st | 1 st & Final | Dead Ball - see note | Call DB as soon as it will not disadvantage the non-offending side | ~ | ~ |
| | | Subs | ~ | | Call DB as soon as it will not disadvantage the non-offending side | Yes | Yes |

Appendix 5: Win/Lose Format Bowler Restrictions

Below are the Tables to use to identify the Maximum Number of Overs per Bowler should the overs be reduced in an Innings.

Table 1: 50/50 Matches

| Levels 1 & 2 | | | | | |
|--------------|--------------|--------------|--------------|--------------|--------------|
| Duration | Max Bowler 1 | Max Bowler 2 | Max Bowler 3 | Max Bowler 4 | Max Bowler 5 |
| 50 | 10 | 10 | 10 | 10 | 10 |
| 49 | 10 | 10 | 10 | 10 | 9 |
| 48 | 10 | 10 | 10 | 9 | 9 |
| 47 | 10 | 10 | 9 | 9 | 9 |
| 46 | 10 | 9 | 9 | 9 | 9 |
| 45 | 9 | 9 | 9 | 9 | 9 |
| 44 | 9 | 9 | 9 | 9 | 8 |
| 43 | 9 | 9 | 9 | 8 | 8 |
| 42 | 9 | 9 | 8 | 8 | 8 |
| 41 | 9 | 8 | 8 | 8 | 8 |
| 40 | 8 | 8 | 8 | 8 | 8 |
| 39 | 8 | 8 | 8 | 8 | 7 |
| 38 | 8 | 8 | 8 | 7 | 7 |
| 37 | 8 | 8 | 7 | 7 | 7 |
| 36 | 8 | 7 | 7 | 7 | 7 |
| 35 | 7 | 7 | 7 | 7 | 7 |
| 34 | 7 | 7 | 7 | 7 | 6 |
| 33 | 7 | 7 | 7 | 6 | 6 |
| 32 | 7 | 7 | 6 | 6 | 6 |
| 31 | 7 | 6 | 6 | 6 | 6 |
| 30 | 6 | 6 | 6 | 6 | 6 |
| 29 | 6 | 6 | 6 | 6 | 5 |
| 28 | 6 | 6 | 6 | 5 | 5 |
| 27 | 6 | 6 | 5 | 5 | 5 |
| 26 | 6 | 5 | 5 | 5 | 5 |
| 25 | 5 | 5 | 5 | 5 | 5 |
| 24 | 5 | 5 | 5 | 5 | 4 |
| 23 | 5 | 5 | 5 | 4 | 4 |
| 22 | 5 | 5 | 4 | 4 | 4 |
| 21 | 5 | 4 | 4 | 4 | 4 |
| 20 | 4 | 4 | 4 | 4 | 4 |

Table 2: 45/45 Matches

| Levels 3 – 7 | | | | | |
|--------------|--------------|--------------|--------------|--------------|-----------|
| Duration | Max Bowler 1 | Max Bowler 2 | Max Bowler 3 | Max Bowler 4 | Remainder |
| 45 | 10 | 10 | 10 | 10 | 5 |
| 44 | 10 | 10 | 10 | 9 | 5 |
| 43 | 10 | 10 | 9 | 9 | 5 |
| 42 | 10 | 9 | 9 | 9 | 5 |
| 41 | 9 | 9 | 9 | 9 | 5 |
| 40 | 9 | 9 | 9 | 8 | 5 |
| 39 | 9 | 9 | 8 | 8 | 5 |
| 38 | 9 | 8 | 8 | 8 | 5 |
| 37 | 8 | 8 | 8 | 8 | 5 |
| 36 | 8 | 8 | 8 | 7 | 5 |
| 35 | 8 | 8 | 7 | 7 | 5 |
| 34 | 8 | 7 | 7 | 7 | 5 |
| 33 | 7 | 7 | 7 | 7 | 5 |
| 32 | 7 | 7 | 7 | 6 | 5 |
| 31 | 7 | 7 | 6 | 6 | 5 |
| 30 | 7 | 6 | 6 | 6 | 5 |
| 29 | 6 | 6 | 6 | 6 | 5 |
| 28 | 6 | 6 | 6 | 5 | 5 |
| 27 | 6 | 6 | 5 | 5 | 5 |
| 26 | 6 | 5 | 5 | 5 | 5 |
| 25 | 5 | 5 | 5 | 5 | 5 |
| 24 | 5 | 5 | 5 | 5 | 4 |
| 23 | 5 | 5 | 5 | 4 | 4 |
| 22 | 5 | 5 | 4 | 4 | 4 |
| 21 | 5 | 4 | 4 | 4 | 4 |
| 20 | 4 | 4 | 4 | 4 | 4 |

Table 3: 40/40 Matches

| Levels 8 & 9 | | | | | | | | | |
|--------------|--------------|--------------|--------------|--------------|----------|--------------|--------------|--------------|--------------|
| Duration | Max Bowler 1 | Max Bowler 2 | Max Bowler 3 | Max Bowler 4 | Duration | Max Bowler 1 | Max Bowler 2 | Max Bowler 3 | Max Bowler 4 |
| 40 | 10 | 10 | 10 | 10 | 30 | 8 | 8 | 7 | 7 |
| 39 | 10 | 10 | 10 | 9 | 29 | 8 | 7 | 7 | 7 |
| 38 | 10 | 10 | 9 | 9 | 28 | 7 | 7 | 7 | 7 |
| 37 | 10 | 9 | 9 | 9 | 27 | 7 | 7 | 7 | 6 |
| 36 | 9 | 9 | 9 | 9 | 26 | 7 | 7 | 6 | 6 |
| 35 | 9 | 9 | 9 | 8 | 25 | 7 | 6 | 6 | 6 |
| 34 | 9 | 9 | 8 | 8 | 24 | 6 | 6 | 6 | 6 |
| 33 | 9 | 8 | 8 | 8 | 23 | 6 | 6 | 6 | 5 |
| 32 | 8 | 8 | 8 | 8 | 22 | 6 | 6 | 5 | 5 |
| 31 | 8 | 8 | 8 | 7 | 21 | 6 | 5 | 5 | 5 |
| | | | | | 20 | 5 | 5 | 5 | 5 |